Write the Java code specified, paying attention to descriptive naming, proper case, and proper *syntax*, including proper quotation marks (") and terminating semicolons (;). Code should not print anything unless explicitly told to do so in the instructions.

- 1. Review the basic *declaration* and *initialization* of variables, and extend this to include arrays.
 - a) Write a Java statement that *declares* a variable intended to store the height of a student in meters.

```
double studentHeight;
```

b) Write a Java statement that *declares* and *initializes* (to any valid value) a variable intended to store a count of the number of students present in a classroom.

int numStudents = 0;

c) A variable named answer of type String has already been declared. Write a Java statement that *initializes* that variable to any string of ten characters or fewer.

answer = "Any chars.";

d) Write a Java statement that *declares* an array intended to store the heights, in meters, of a number students.

double[] studentHeights;

e) Write a Java statement that *declares* and allocates space for an array of 50 values, each value intended to store the status of a string of lights as either on or off.

boolean[] lightStatus = new boolean[50];

f) Write a Java statement that *declares* and *initializes* an array with the integer digits 0 through 5, inclusive.

int[] digits = { 0, 1, 2, 3, 4, 5 };

g) An array of String called names has already been declared. Write a Java statement that *initializes* this array to contain a number of strings equal to the number of Chinese characters in your name, and each string containing the pinyin of a single character from your name. For example if your name were "孙悟空", the strings would be "Sun", "Wu", and "kong".

names = { "Sun", "Wu", "kong" };

h) Write a java statement that declares and initializes an array named countDown that has the capacity to store ten integers. Then write a for loop that initializes the values of the countDown array to these values:
 9, 8, 7, 6, 5, 4, 3, 2, 1, 0.

```
int[] countDown = new int[10];
for(int i = 0; i <10; i++) {
    countDown[i] = 9-i;
}
```

- 2. Review the basic *calling* of methods, and extend this to include arrays.
 - a) Given the method header "public static void log(String s, boolean b)", write a statement that will be run from within the same class that *calls* this method with valid parameters of your choice.

```
log("Hello", true);
```

b) Given the method header "public String readLine(int lineNum)", write a statement that will be run from within the same class that *declares* a variable of the appropriate type to store the return value, and *calls* this method with a valid parameter of your choice.

```
String line = readLine(10);
```

c) Given the method header "public static double abs(double d)", that exists in a class named Math, write a statement that will be run from a different class that *declares* a variable of the appropriate type to store the return value, and *calls* this method with a valid parameter of your choice.

```
double absoluteValue = Math.abs(-5.0);
```

d) Given an object named cynthia of type Student, and the method header "public boolean setGpa(double gpa)", that exists in the Student class, write a statement that will be executed from a class other than the Student class that *declares* a variable of the appropriate type to store the return value, and *calls* this method with a valid parameter of your choice.

boolean setSuccess = cynthia.setGpa(4.0);

e) Given the method header "public int[] getTimeValues(int start, int end)", write a statement that *declares* a variable of the appropriate type to store the return value, and *calls* this method with valid parameters of your choice.

int[] timeValues = getTimeValues(0, 25);

f) Given the method header "public int findMaxValue(int [] a)", write two statements: first a statement that *declares* and *initializes* a variable of the appropriate type to pass as a parameter to this method, and second a statement that *declares* a variable to store the return value and *calls* the method with the parameter you defined in the first statement. The array should include at least three elements.

```
int[] values = { 4, 9, 7 };
int maxValue = findMaxValue(values);
```

g) Given the method header "public double[] merge(double[] a, double[] b)", write three statements as follows. Two statements, each statement *declares* and *initializes* a separate variable of the appropriate types to pass as a parameter to this method. The third and final statement that *declares* a variable to store the return value, and *calls* the method with the parameters you defined in the first two statements. Each array declared must have at least three elements.

```
double[] a = { -0.7, 0.0, +0.7 };
double[] b = { -3.14, +3.14, +6.28 };
double[] mergedArray = merge(a, b);
```

- 3. Review the basic *declaring* of methods, and extend this to include arrays. Make all methods public unless specified.
 - a) Write a *method header* for a **static** *method* named length that takes a parameter of type String and has a return value of type int.

```
public static int length(String s)
```

b) Write a *method header* for an *instance method* named subtext that takes two parameters, both of type int, and returns a value of type String.

```
public String subtext(int a, int b)
```

c) Write a *method header* for a static method named sort that takes an array as a parameter and has no return value.

```
public static void sort(int[] a)
```

d) Write a *method header* for a static method named copyOf that takes two parameters: an array named original of type double, and an integer value named newLength, and returns an array of type double.

e) Write a *method header* for an instance method named toArray that takes no parameters, and returns an array of type Student.

```
public Student[] toArray()
```

- 4. Write a Java *method* named makeSentence that:
 - has no return value
 - takes an array of String as a parameter
 - prints all elements of the array on a single line, each element followed by a space character.
 - After all elements are printed, adds a newline character so the next call to print will output text on the next line.

```
public static void makeSentence(String[] a) {
   for(int i = 0; i<a.length; i++) {
      System.out.print(a[i]+" ");
   }
   System.out.println();
}</pre>
```